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Homotopy Type Theory - Univalent Foundations Program 2013
This book is the product of a yearlong collaboration at the Institute for Advanced Study. It describes (the beta version of) a new language for mathematics, which may some day replace set theory.
Calculus - Gilbert Strang 2017-09-14
Gilbert Strang's clear, direct style and detailed, intensive explanations make this textbook ideal as both a course companion and for self-study. Single variable and multivariable calculus are covered in depth. Key examples of the application of calculus to areas such as physics, engineering and economics are included in order to enhance students' understanding. New to the third edition is a chapter on the 'Highlights of calculus', which accompanies the popular video lectures by the author on MIT's OpenCourseWare. These can be accessed from math.mit.edu/~gs.
The Trachtenberg Speed System of Basic Mathematics - Jakow Trachtenberg 2011-03-01
Ever find yourself struggling to check a bill or tax on a payslip? The Trachtenberg Speed System provides a course in refining basic mathematics skills to tackle large sums before simplifying to increase concentration and ability in day-to-day arithmetic. The Trachtenberg system has been described as the 'shorthand of mathematics' and only requires the ability to count from one to eleven. Using a series of simplified keys, it allows anyone to master numbers and calculations giving greater speed, ease in handling numbers and increasing accuracy. Jakow Trachtenberg believed that everyone is born with phenomenal abilities to calculate. He devised a set of rules that allows every child to make multiplication, division, addition, subtraction and square-root calculations with unerring accuracy and at remarkable speed. A perfect entry into gaining confidence with numbers.
Numerical Mathematics - Alfio Quarteroni 2017-01-26
The purpose of this book is to provide the mathematical foundations of numerical methods, to analyze their basic theoretical properties and to demonstrate their performances on examples and counterexamples. Within any specific class of problems, the most appropriate scientific computing algorithms are reviewed, their theoretical analyses are carried out and the expected results are verified using the MATLAB software environment. Each chapter contains examples, exercises and applications of the theory discussed to the solution of real-life problems. While addressed to senior undergraduates and graduates in engineering, mathematics, physics and computer sciences, this text is also valuable for researchers and users of scientific computing in a large variety of professional fields.
A Book of Abstract Algebra - Charles C Pinter 2010-01-14
Accessible but rigorous, this outstanding text encompasses all of the topics covered by a typical course in elementary abstract algebra. Its easy-to-read treatment offers an intuitive approach, featuring informal discussions followed by thematically arranged exercises. This second edition features additional exercises to improve student familiarity with applications. 1990 edition.
Introduction to Quantitative Finance - Robert R. Reitano 2010-01-29
An introduction to many mathematical topics applicable to quantitative finance that teaches how to "think in mathematics" rather than simply do mathematics by rote. This text offers an accessible yet rigorous development of many of the fields of mathematics necessary for success in investment and quantitative finance, covering topics applicable to portfolio theory, investment banking, option pricing, investment, and insurance risk management. The approach emphasizes the mathematical framework provided by each

mathematical discipline, and the application of each framework to the solution of finance problems. It emphasizes the thought process and mathematical approach taken to develop each result instead of the memorization of formulas to be applied (or misapplied) automatically. The objective is to provide a deep level of understanding of the relevant mathematical theory and tools that can then be effectively used in practice, to teach students how to "think in mathematics" rather than simply to do mathematics by rote. Each chapter covers an area of mathematics such as mathematical logic, Euclidean and other spaces, set theory and topology, sequences and series, probability theory, and calculus, in each case presenting only material that is most important and relevant for quantitative finance. Each chapter includes finance applications that demonstrate the relevance of the material presented. Problem sets are offered on both the mathematical theory and the finance applications sections of each chapter. The logical organization of the book and the judicious selection of topics make the text customizable for a number of courses. The development is self-contained and carefully explained to support disciplined independent study as well. A solutions manual for students provides solutions to the book's Practice Exercises; an instructor's manual offers solutions to the Assignment Exercises as well as other materials.
LI VERSHEBDO - 1998

Maths - 1350 cm3 d'exercices corrigés pour la Licence 1 - Françoise Bastin 2019-01-02
Ce livre propose aux étudiants en première année d'études supérieures près de 500 exercices dans les domaines classiques de l'analyse et de l'algèbre, pour un "entraînement intensif" aux mathématiques. Rédigés dans un style simple et accessible, les exercices ont été conçus pour faire écho autant que possible à des situations ou problèmes auxquels les étudiants sont quotidiennement confrontés. Regroupés en chapitres et de difficulté croissante, ils sont accompagnés de leur solution. Les exercices types de chaque chapitre bénéficient d'un corrigé détaillé. Chaque chapitre débute, en outre, par un minimum de rappels théoriques (définitions, notations et propriétés fondamentales).
French books in print, anglais Electre 2002

Canadiana - 1986

Mathematical Analysis I - Vladimir A. Zorich 2004-01-22
This work by Zorich on Mathematical Analysis constitutes a thorough first course in real analysis, leading from the most elementary facts about real numbers to such advanced topics as differential forms on manifolds, asymptotic methods, Fourier, Laplace, and Legendre transforms, and elliptic functions.
The Principles of Mathematics - Bertrand Russell 1996
Russell's classic The Principles of Mathematics sets forth his landmark thesis that mathematics and logic are identical--that what is commonly called mathematics is simply later deductions from logical premises.
Mathematical Statistics and Data Analysis - John A. Rice 2006-04-28
This is the first text in a generation to re-examine the purpose of the mathematical statistics course. The book's approach interweaves traditional topics with data analysis and reflects the use of the computer with close ties to the practice of statistics. The author stresses analysis of data, examines real problems with real data, and motivates the theory. The book's descriptive statistics, graphical displays, and realistic

applications stand in strong contrast to traditional texts that are set in abstract settings. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Real-Time Rendering - Tomas Akenine-Möller 2019-01-18
Thoroughly revised, this third edition focuses on modern techniques used to generate synthetic three-dimensional images in a fraction of a second. With the advent of programmable shaders, a wide variety of new algorithms have arisen and evolved over the past few years. This edition discusses current, practical rendering methods used in games and other applications. It also presents a solid theoretical framework and relevant mathematics for the field of interactive computer graphics, all in an approachable style. The authors have made the figures used in the book available for download for fair use.:Download Figures. Reviews Rendering has been a required reference for professional graphics practitioners for nearly a decade. This latest edition is as relevant as ever, covering topics from essential mathematical foundations to advanced techniques used by today's cutting edge games. -- Gabe Newell, President, Valve, May 2008 Rendering ... has been completely revised and revamped for its updated third edition, which focuses on modern techniques used to generate three-dimensional images in a fraction of the time old processes took. From practical rendering for games to math and details for better interactive applications, it's not to be missed. -- The Bookwatch, November 2008 You'll get brilliantly lucid explanations of concepts like vertex morphing and variance shadow mapping—as well as a new respect for the incredible craftsmanship that goes into today's PC games. -- Logan Decker, PC Gamer Magazine , February 2009
Bandit Algorithms Tor Lattimore 2020-07-16
A comprehensive and rigorous introduction for graduate students and researchers, with applications in sequential decision-making problems.
Français Interactif Karen Kelton 2019-08-15
This textbook includes all 13 chapters of Français interactif. It accompanies www.laits.utexas.edu/fi, the web-based French program developed and in use at the University of Texas since 2004, and its companion site, Tex's French Grammar (2000) www.laits.utexas.edu/tex/ Français interactif is an open acess site, a free and open multimedia resources, which requires neither password nor fees. Français interactif has been funded and created by Liberal Arts Instructional Technology Services at the University of Texas, and is currently supported by COERLL, the Center for Open Educational Resources and Language Learning UT-Austin, and the U.S. Department of Education Fund for the Improvement of Post-Secondary Education (FIPSE Grant P116B070251) as an example of the open access initiative.
LIVRES DU MOIS JUIL-AOUT 1999 7-8 - 1999

Knots and Links - Dale Rolfsen 2003
Rolfsen's beautiful book on knots and links can be read by anyone, from beginner to expert, who wants to learn about knot theory. Beginners find an inviting introduction to the elements of topology, emphasizing the tools needed for understanding knots, the fundamental group and van Kampen's theorem, for example, which are then applied to concrete problems, such as computing knot groups. For experts, Rolfsen explains advanced topics, such as the connections between knot theory and surgery and how they are useful to understanding three-manifolds. Besides providing a guide to understanding knot theory, the book offers 'practical' training. After reading it, you will be able to do many things: compute presentations of knot groups, Alexander polynomials, and other invariants; perform surgery on three-manifolds; and visualize knots and their complements.It is characterized by its hands-on approach and emphasis on a visual, geometric understanding. Rolfsen offers invaluable insight and strikes a perfect balance between giving technical details and offering informal explanations. The illustrations are superb, and a wealth of examples are included. Now back in print by the AMS, the book is still a standard reference in knot theory. It is written in a remarkable style that makes it useful for both beginners and researchers. Particularly noteworthy is the table of knots and links at the end. This volume is an excellent introduction to the topic and is suitable as a textbook for a course in knot theory or 3-manifolds. Other key books of interest on this topic available from the AMS are ""The Shoelace Book: A Mathematical Guide to the Best (and Worst) Ways to Lace your Shoes"" and ""The Knot Book"".

Maths 3e - Alain Juillac 2008

LIVRES DU MOIS JUILLET-AOUT 2001 - 2001

How Not to Be Wrong - Jordan Ellenberg 2014-05-29
The columnist for Slate's popular "Do the Math" celebrates the logical, illuminating nature of math in today's world, sharing in accessible language mathematical approaches that demystify complex and everyday problems.
Information Theory, Inference and Learning Algorithms - David J. C. MacKay 2003-09-25
Table of contents
The Mathematics of Diffusion - John Crank 1979
Though it incorporates much new material, this new edition preserves the general character of the book in providing a collection of solutions of the equations of diffusion and describing how these solutions may be obtained.
Un an de nouveautés - 1999

Livres de France 2006

Mathematics for Economics Michael Hoy 2001
This text offers a presentation of the mathematics required to tackle problems in economic analysis. After a review of the fundamentals of sets, numbers, and functions, it covers limits and continuity, the calculus of functions of one variable, linear algebra, multivariate calculus, and dynamics.
Livres hebdo - 2009-07

Essentials of Stochastic Processes Richard Durrett 2016-11-07
Building upon the previous editions, this textbook is a first course in stochastic processes taken by undergraduate and graduate students (MS and PhD students from math, statistics, economics, computer science, engineering, and finance departments) who have had a course in probability theory. It covers Markov chains in discrete and continuous time, Poisson processes, renewal processes, martingales, and option pricing. One can only learn a subject by seeing it in action, so there are a large number of examples and more than 300 carefully chosen exercises to deepen the reader's understanding. Drawing from teaching experience and student feedback, there are many new examples and problems with solutions that use TI-83 to eliminate the tedious details of solving linear equations by hand, and the collection of exercises is much improved, with many more biological examples. Originally included in previous editions, material too advanced for this first course in stochastic processes has been eliminated while treatment of other topics useful for applications has been expanded. In addition, the ordering of topics has been improved; for example, the difficult subject of martingales is delayed until its usefulness can be applied in the treatment of mathematical finance.
Concrete Mathematics: A Foundation for Computer Science Ronald L. Graham 1994

Book of Proof - Richard H. Hammack 2016-01-01
This book is an introduction to the language and standard proof methods of mathematics. It is a bridge from the computational courses (such as calculus or differential equations) that students typically encounter in their first year of college to a more abstract outlook. It lays a foundation for more theoretical courses such as topology, analysis and abstract algebra. Although it may be more meaningful to the student who has had some calculus, there is really no prerequisite other than a measure of mathematical maturity.
Deep Learning Ian Goodfellow 2016-11-10
An introduction to a broad range of topics in deep learning, covering mathematical and conceptual background, deep learning techniques used in industry, and research perspectives. "Written by three experts in the field, Deep Learning is the only comprehensive book on the subject." —Elon Musk, cochair of OpenAI; cofounder and CEO of Tesla and SpaceX Deep learning is a form of machine learning that enables

computers to learn from experience and understand the world in terms of a hierarchy of concepts. Because the computer gathers knowledge from experience, there is no need for a human computer operator to formally specify all the knowledge that the computer needs. The hierarchy of concepts allows the computer to learn complicated concepts by building them out of simpler ones; a graph of these hierarchies would be many layers deep. This book introduces a broad range of topics in deep learning. The text offers mathematical and conceptual background, covering relevant concepts in linear algebra, probability theory and information theory, numerical computation, and machine learning. It describes deep learning techniques used by practitioners in industry, including deep feedforward networks, regularization, optimization algorithms, convolutional networks, sequence modeling, and practical methodology; and it surveys such applications as natural language processing, speech recognition, computer vision, online recommendation systems, bioinformatics, and videogames. Finally, the book offers research perspectives, covering such theoretical topics as linear factor models, autoencoders, representation learning, structured probabilistic models, Monte Carlo methods, the partition function, approximate inference, and deep generative models. Deep Learning can be used by undergraduate or graduate students planning careers in either industry or research, and by software engineers who want to begin using deep learning in their products or platforms. A website offers supplementary material for both readers and instructors.

Error Correction Coding - Todd K. Moon 2005-06-06

An unparalleled learning tool and guide to error correction coding Error correction coding techniques allow the detection and correction of errors occurring during the transmission of data in digital communication systems. These techniques are nearly universally employed in modern communication systems, and are thus an important component of the modern information economy. Error Correction Coding: Mathematical Methods and Algorithms provides a comprehensive introduction to both the theoretical and practical aspects of error correction coding, with a presentation suitable for a wide variety of audiences, including graduate students in electrical engineering, mathematics, or computer science. The pedagogy is arranged so that the mathematical concepts are presented incrementally, followed immediately by applications to coding. A large number of exercises expand and deepen students' understanding. A unique feature of the book is a set of programming laboratories, supplemented with over 250 programs and functions on an associated Web site, which provides hands-on experience and a better understanding of the material. These laboratories lead students through the implementation and evaluation of Hamming codes, CRC codes, BCH and R-S codes, convolutional codes, turbo codes, and LDPC codes. This text offers both "classical" coding theory-such as Hamming, BCH, Reed-Solomon, Reed-Muller, and convolutional codes-as well as modern codes and decoding methods, including turbo codes, LDPC codes, repeat-accumulate codes, space time codes, factor graphs, soft-decision decoding, Guruswami-Sudan decoding, EXIT charts, and iterative decoding. Theoretical complements on performance and bounds are presented. Coding is also put into its communications and information theoretic context and connections are drawn to public key cryptosystems. Ideal as a classroom resource and a professional reference, this thorough guide will benefit electrical and computer engineers, mathematicians, students, researchers, and scientists.

Méthodes et 400 exercices corrigés de mathématiques Alain Gastineau 2016-09-03

A Course in Number Theory and Cryptography - Neal Koblitz 2012-09-05

This is a substantially revised and updated introduction to arithmetic topics, both ancient and modern, that have been at the centre of interest in applications of number theory, particularly in cryptography. As such,

no background in algebra or number theory is assumed, and the book begins with a discussion of the basic number theory that is needed. The approach taken is algorithmic, emphasising estimates of the efficiency of the techniques that arise from the theory, and one special feature is the inclusion of recent applications of the theory of elliptic curves. Extensive exercises and careful answers are an integral part all of the chapters.

Probability - Rick Durrett 2010-08-30

This classic introduction to probability theory for beginning graduate students covers laws of large numbers, central limit theorems, random walks, martingales, Markov chains, ergodic theorems, and Brownian motion. It is a comprehensive treatment concentrating on the results that are the most useful for applications. Its philosophy is that the best way to learn probability is to see it in action, so there are 200 examples and 450 problems. The fourth edition begins with a short chapter on measure theory to orient readers new to the subject.

Rossignols, merles, grives et autres insectivores - Gianni Ravazzi 1997

Think Julia - Ben Lauwens 2019-04-05

If you're just learning how to program, Julia is an excellent JIT-compiled, dynamically typed language with a clean syntax. This hands-on guide uses Julia 1.0 to walk you through programming one step at a time, beginning with basic programming concepts before moving on to more advanced capabilities, such as creating new types and multiple dispatch. Designed from the beginning for high performance, Julia is a general-purpose language ideal for not only numerical analysis and computational science but also web programming and scripting. Through exercises in each chapter, you'll try out programming concepts as you learn them. Think Julia is perfect for students at the high school or college level as well as self-learners and professionals who need to learn programming basics. Start with the basics, including language syntax and semantics Get a clear definition of each programming concept Learn about values, variables, statements, functions, and data structures in a logical progression Discover how to work with files and databases Understand types, methods, and multiple dispatch Use debugging techniques to fix syntax, runtime, and semantic errors Explore interface design and data structures through case studies

Mathematics for Machine Learning - Marc Peter Deisenroth 2020-04-23

The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site.

BIBLIOGRAPHIE DE LA FRANCE - LIVRES DU MOIS - JANVIER 1998. - 1998

Les Livres du mois - 1995