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## Analytic Architecture for Capabilities-based Planning, Mission-system Analysis, and Transformation - Paul K. Davis 2002

Capabilities-based planning has become a central theme of defense planning. It is defined in broad terms in the 2001 Quadrennial Defense Review, but opinions differ about its details and how to implement it. This book reviews and extends ideas developed over the last decade regarding capabilities-based planning. It puts capabilities-based planning in the larger context of defense activities generally, sketches an analytic architecture for carrying it out, and offers recommendations about how to proceed, including a suggested architecture that emphasizes mission-level work and such concepts as mission-system analysis, exploratory analysis, and hierarchical portfolio methods for integration and tradeoffs in an economical framework. Capabilities-based planning is related to the objective of transforming U.S. forces to deal effectively with the changes taking place in military affairs. The book also emphasizes that the new paradigm of capabilities-based planning is particularly apt given the objective of transforming U.S. forces to deal effectively with the changes taking place in military affairs.

*Learning to Program with Alice* - Amanda Dann 2008

Alice was designed to make programming concepts easier to teach and learn. In the Second Edition of *Learning to Program with Alice*, Alice's creators offer a complete full-color introduction to the interactive Alice 2.2 programming environment. The authors make extensive use of program visualization to establish an easy, intuitive relationship between program constructs and the 3D graphics animation action in Alice. Students discover how Alice blends traditional problem-solving techniques with Hollywood-style storyboarding. Fundamental object-oriented programming concepts and language syntax are taught independently. Programming concepts can be taught from either an objects-first or an objects-early approach, with an optional early introduction to events. The book's Java-like syntax allows students to view their program code, simplifying their transitions to Java, C++, C#, or other object-oriented languages. *New Media Campaigns and the Managed Citizen* - Philip N. Howard 2006

A critical assessment of the role that information technologies have come to play in contemporary campaigns.

*New Directions in Human Information Behavior* - Amanda Spink 2006-07-11

*New Directions in Human Information Behavior*, co-edited by Drs. Amanda Spink and Charles

Cole provides an understanding of the new directions, leading edge theories and models in human information behavior. Information behavior is conceptualized as complex human information related processes that are embedded within an individual's everyday social and life processes. The book presents chapters by an interdisciplinary range of scholars who show new directions that often challenge the established views and paradigms of information behavior studies. Beginning with an evolutionary framework, the book examines information behaviors over various epochs of human existence from the Palaeolithic Era and within pre-literate societies, to contemporary behaviors by 21st century humans. Drawing upon social and psychological science theories the book presents a more integrated and holistic approach to the understanding of information behaviors that include multitasking and non-linear longitudinal processes, individuals' information ground, information practices and information sharing, digital behaviors and human information organizing behaviors. The final chapter of the book integrates these new approaches and presents an overview of the key trends, theories and models for further research. This book is directly relevant to information scientists, librarians, social and evolutionary psychologists. Undergraduate and graduate students, academics and information professionals interested in human information behavior will find this book of particular benefit.

Mimesis, Genres and Post-Colonial Discourse - J. Durix 1998-08-17

Through a broad-ranging survey of the allegory, utopia, the historical novel and the epic in post-colonial literature, Jean-Pierre Durix proposes a critical reassessment of the theory of genres. He argues that, in the New Literatures which are often rooted in hybrid aesthetics, the often decried mimesis must be viewed from a completely different angle. Analysing texts by Gabriel García Márquez, Salman Rushdie, Alejo Carpentier, Wilson Harris and Edouard Glissant, he pleads for the redefinition of 'magic realism' if the term is to retain generic relevance.

International Encyclopedia of Systems and Cybernetics - Charles François 2004-01-01

Computational Statistics Handbook with

MATLAB - Wendy L. Martinez 2007-12-20

As with the bestselling first edition, Computational Statistics Handbook with MATLAB, Second Edition covers some of the most commonly used contemporary techniques in computational statistics. With a strong, practical focus on implementing the methods, the authors include algorithmic descriptions of the procedures as well as

Computer Coding Python Projects for Kids - Carol Vorderman 2017-06-01

Computer Coding Python for Kids has all you need to master Python - one of the world's most popular computer programming languages. Python is easier than other professional coding languages yet no less powerful. Computer Coding Python for Kids uses a hands-on approach to show it how works, with step-by-step projects that build knowledge gradually, from simple functions to building a space treasure game, kids will not only learn essential coding skills but have fun as they learn. Plus there are tips to personalise and adapt each project to encourage creative thinking. Just by following the steps and kids will be building crazy games and handy apps in no time.

**First Coding Book for Kids** - Kidlo Books 2018-08-13

Get the perfect book to introduce young kids to the world of coding. An exciting fun-filled book to give them the perfect start. Ideal for ages 4-7. With this fun illustrated coding workbook, kids will get a head start at coding & become future experts in the STEM fields. Easy-to-understand tutorials in "First Coding Book For Kids by Kidlo" help create a strong foundation of offline coding. That's right - no computer required! The activities in this coding book for beginners are perfect for children of ages 4-7. With this book, curious little minds can learn the basics of coding from scratch & get acquainted with sequencing easily. They can take the first steps towards development of creative thinking, problem-solving & analytical skills with this visual guide! Colorful illustrations make the coding games very exciting to solve. If you are unable to solve a level, no worries! The solutions given at the back will help you out. After solving this book, your kids will be ready to take on languages like Scratch and Swift. The "First Coding Book For Kids by Kidlo" can be useful to

understand essential coding concepts and give a playful introduction to programming. So boys and girls, go ahead & begin your coding journey! It won't be long before your baby says I love coding. Kidlo Coding is brought to you by Kidlo Coding Games for Kids, an award-winning app for teaching young learners the basics of coding.

Social Statics: Or, the Conditions Essential to Human Happiness Specified, and the First of Them Developed - Herbert Spencer 1851

Think Java - Allen B. Downey 2016-05-06  
Currently used at many colleges, universities, and high schools, this hands-on introduction to computer science is ideal for people with little or no programming experience. The goal of this concise book is not just to teach you Java, but to help you think like a computer scientist. You'll learn how to program—a useful skill by itself—but you'll also discover how to use programming as a means to an end. Authors Allen Downey and Chris Mayfield start with the most basic concepts and gradually move into topics that are more complex, such as recursion and object-oriented programming. Each brief chapter covers the material for one week of a college course and includes exercises to help you practice what you've learned. Learn one concept at a time: tackle complex topics in a series of small steps with examples Understand how to formulate problems, think creatively about solutions, and write programs clearly and accurately Determine which development techniques work best for you, and practice the important skill of debugging Learn relationships among input and output, decisions and loops, classes and methods, strings and arrays Work on exercises involving word games, graphics, puzzles, and playing cards

**Needs Analysis and Programme Planning in Adult Education** - Prof. PhD Simona Sava  
2012-10-30

How to identify, analyse, and assess the various types of adult learning needs? How to develop programmes tailored to these needs? This study guide is written for postgraduate students preparing to become professional adult educators, as well as for those intending to plan educational programmes for adults. The book covers the various types of adult (learning)needs and provides hints on how to identify, analyse,

and assess these needs. It presents typical challenges involved in performing such an analysis as well as theoretical considerations of the concept and types of needs, of diagnosing educational needs and their theoretical understanding. The author draws conclusions on how to develop programmes tailored to the needs identified. With a focus on practical concerns, she illustrates the necessary steps as well as the factors to be considered when designing an educational programme for adults, both in the planning stage and in the stages of implementation and evaluation. From the Contents: The Importance of Needs Analysis and Programme Planning in Adult Education Needs: Theoretical Considerations Fields of Needs Analysis in an Educational Context Methods of Needs Analysis in Adult Education Needs Analysis for Planning Educational Programmes Steps in Programme Planning in Adult Education

*Linux All-in-One For Dummies* Emmett Dulaney  
2010-08-20

A complete guide and reference to five major Linux distributions Linux continues to grow in popularity worldwide as a low-cost, reliable operating system for enterprise use. Nine minibooks in this guide cover everything administrators need to know about the five leading versions: Ubuntu, Fedora Core, OpenSUSE, Mint, and Mandriva. The companion DVD includes full Ubuntu installations and ISO images for the other four, saving hours of downloading time. The open source Linux operating system is gaining market share around the world for both desktop and server use; this soup-to-nuts guide covers installation and everything else administrators need to know about Ubuntu, Fedora Core, OpenSUSE, Mint, and Mandriva Nine self-contained minibooks cover Linux basics, desktops, networking, Internet, administration, security, Linux servers, programming, and scripting Updated to cover the newest versions of the five top distributions, with complete installation instructions and a DVD including the full Ubuntu installations and ISO images for the others Linux users and administrators will be able to install and sample five popular Linux flavors with the information in Linux All-in-One For Dummies. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

*The Body Language of Love* Allan Pease 2012  
From using body language to increase your mating rating to finding a long-term partner, "The body language of love" will help you to identify and correct the body language that could be letting you down. This book covers essential tips when looking for love:

Understanding the mating game ; The art of flirting and courtship signals ; Speed-dating, first dates, parties, internet dating and other suicide missions ; For better or worse - the secrets of successful relationships.

*Introduction to Pattern Recognition* Sergios Theodoridis 2010-03-03

Introduction to Pattern Recognition: A Matlab Approach is an accompanying manual to Theodoridis/Koutroumbas' Pattern Recognition. It includes Matlab code of the most common methods and algorithms in the book, together with a descriptive summary and solved examples, and including real-life data sets in imaging and audio recognition. This text is designed for electronic engineering, computer science, computer engineering, biomedical engineering and applied mathematics students taking graduate courses on pattern recognition and machine learning as well as R&D engineers and university researchers in image and signal processing/analysis, and computer vision. Matlab code and descriptive summary of the most common methods and algorithms in Theodoridis/Koutroumbas, Pattern Recognition, Fourth Edition Solved examples in Matlab, including real-life data sets in imaging and audio recognition Available separately or at a special package price with the main text (ISBN for package: 978-0-12-374491-3)

**Mathematical Logic for Computer Science** - Mordechai Ben-Ari 2012-12-06

This is a mathematics textbook with theorems and proofs. The choice of topics has been guided by the needs of computer science students. The method of semantic tableaux provides an elegant way to teach logic that is both theoretically sound and yet sufficiently elementary for undergraduates. In order to provide a balanced treatment of logic, tableaux are related to deductive proof systems. The book presents various logical systems and contains exercises. Still further, Prolog source code is available on an accompanying Web site. The author is an

Associate Professor at the Department of Science Teaching, Weizmann Institute of Science.

Database Systems: The Complete Book - Hector Garcia-Molina 2008

*GNU Emacs LISP Reference Manual* 1/2 Bil Lewis 2015-11-06

Most of the GNU Emacs text editor is written in the programming language called Emacs Lisp. You can write new code in Emacs Lisp and install it as an extension to the editor. However, Emacs Lisp is more than a mere "extension language"; it is a full computer programming language in its own right. You can use it as you would any other programming language. Because Emacs Lisp is designed for use in an editor, it has special features for scanning and parsing text as well as features for handling files, buffers, displays, subprocesses, and so on. Emacs Lisp is closely integrated with the editing facilities; thus, editing commands are functions that can also conveniently be called from Lisp programs, and parameters for customization are ordinary Lisp variables. This manual attempts to be a full description of Emacs Lisp. For a beginner's introduction to Emacs Lisp, see An Introduction to Emacs Lisp Programming, by Bob Chassell, also published by the Free Software Foundation. This manual presumes considerable familiarity with the use of Emacs for editing; see The GNU Emacs Manual for this basic information. Generally speaking, the earlier chapters describe features of Emacs Lisp that have counterparts in many programming languages, and later chapters describe features that are peculiar to Emacs Lisp or relate specifically to editing. This is the GNU Emacs Lisp Reference Manual, corresponding to Emacs version 24.5. As Emacs Lisp became such a big project over the years, we had to split this reference manual in two parts that are two separate physical books. To keep it consistent with our digital manual, the references and page numbers cover both physical books as it were one. Therefore please note that you probably want to have both parts.

**Multivariate Statistics:** - Wolfgang Härdle 2007-07-27

The authors have cleverly used exercises and their solutions to explore the concepts of

multivariate data analysis. Broken down into three sections, this book has been structured to allow students in economics and finance to work their way through a well formulated exploration of this core topic. The first part of this book is devoted to graphical techniques. The second deals with multivariate random variables and presents the derivation of estimators and tests for various practical situations. The final section contains a wide variety of exercises in applied multivariate data analysis.

Explore Atoms and Molecules! - Janet Slingerland 2017-04-11

Atoms and molecules are the basic building blocks of matter. Matter is every physical thing around us in the universe, including our own bodies! In Explore Atoms and Molecules! With 25 Great Projects, readers ages 7 to 10 investigate the structure of atoms and learn how atoms fit together to form molecules and materials. If everything is made out of atoms and molecules, why do people look different from dogs and doorknobs? In Explore Atoms and Molecules, readers discover that the characteristics of a material are determined by the way the atoms and molecules connect, and study how chemical reactions change these connections to create everything we know. This book discusses the elements on the periodic table and why they are grouped into families, encouraging the exploration of meaningful classification systems. States of matter and mixtures and compounds round out the exploration of atoms and molecules! This book supports the maker movement with lots of hands-on activities that illuminate the concepts of chemistry. Readers build 3-D models of molecules and create a periodic table guessing game. Fascinating sidebars offer opportunities for readers to connect the text with real-world science, and cartoon illustrations provide a fun foundation for learning.

Enciclopedia istoriografiei românești - Ștefan Ștefănescu 1978

Research Methods for the Social Sciences Wellington 2007-10-18

The aim of this book is to provide an introductory but not simplistic guide to research in the social and behavioural sciences. The book sets out to tackle difficult issues and concepts in

a scholarly but accessible manner, providing ample guidance and signposts to further reading. We explore a wide range of questions about research and research methods, including:

- \* What counts as 'good research'?
- \* Research approaches, paradigms, methods and methodology: what are they and what is the difference?
- \* What is the so-called 'qualitative/quantitative'?
- \* When and where is quantitative research indispensable?
- \* If one suggests that research should be 'scientific' what does that mean?
- \* What methods and methodologies are used in social research?
- \* What is the role of statistics in social and behavioural research? How should statistical evidence be interpreted?
- \* What are the ways in which research can, and should, be disseminated and presented?

This book is aimed as much at the reflective, researching professional as for the professional researcher.

Middle Grades Research Journal - Frances R. Spielhagen 2015-11-01

Middle Grades Research Journal (MGRJ) is a refereed, peer reviewed journal that publishes original studies providing both empirical and theoretical frameworks that focus on middle grades education. A variety of articles are published quarterly in March, June, September, and December of each volume year.

Science Education Now - European Commission 2007

Recoge: 1. Background analysis - 2. Mandate-work carried out - 3. Findings - 4. Recommendations - 5. Conclusion - 6. Appendices.

Old and New Inequalities - Titu Andreescu 2004

Metacognition Sid Jacobson 1983

The Problem with Problems - Rachel Rooney 2020-06-16

How do you deal with problems? Find out in this bold, humorous, and surprisingly insightful picture book that personifies "problems" as creatures, and skillfully teaches readers (big and small!) how to handle one when it appears. Have you ever met a problem? They come in all shapes and sizes, and can pop up at the most inconvenient times. But you should know some things about problems that will help you make them disappear... This picture book's original

take on managing emotions, and emphasis on communication, will help little ones and grown-ups alike navigate their peskiest problems. **THE PROBLEM WITH PROBLEMS** is filled with social-emotional learning-based advice for every kind of situation, wrapped lovingly in the lyrical prose of award-winning children's poet Rachel Rooney.

*Hacking the Hacker* - Roger A. Grimes  
2017-04-18

Meet the world's top ethical hackers and explore the tools of the trade. *Hacking the Hacker* takes you inside the world of cybersecurity to show you what goes on behind the scenes, and introduces you to the men and women on the front lines of this technological arms race. Twenty-six of the world's top white hat hackers, security researchers, writers, and leaders, describe what they do and why, with each profile preceded by a no-experience-necessary explanation of the relevant technology. Dorothy Denning discusses advanced persistent threats, Martin Hellman describes how he helped invent public key encryption, Bill Cheswick talks about firewalls, Dr. Charlie Miller talks about hacking cars, and other cybersecurity experts from around the world detail the threats, their defenses, and the tools and techniques they use to thwart the most advanced criminals history has ever seen. Light on jargon and heavy on intrigue, this book is designed to be an introduction to the field; final chapters include a guide for parents of young hackers, as well as the Code of Ethical Hacking to help you start your own journey to the top. Cybersecurity is becoming increasingly critical at all levels, from retail businesses all the way up to national security. This book drives to the heart of the field, introducing the people and practices that help keep our world secure. Go deep into the world of white hat hacking to grasp just how critical cybersecurity is. Read the stories of some of the world's most renowned computer security experts. Learn how hackers do what they do—no technical expertise necessary. Delve into social engineering, cryptography, penetration testing, network attacks, and more. As a field, cybersecurity is large and multi-faceted—yet not historically diverse. With a massive demand for qualified professionals that is only going to grow, opportunities are endless. *Hacking the Hacker*

shows you why you should give the field a closer look.

**When Passion Rules** - Johanna Lindsey  
2012-04-17

Raised by the assassin hired to kill her in infancy, Princess Alana of Lubinia unsuccessfully contacts her father the king and is imprisoned as a pretender by the handsome captain of the palace guards, to whom she is betrothed when her claims are proven. By the best-selling author of the Malory series. Reprint.

*Power Systems Dynamics* - F. P. De Mello  
2016-01-29

This book is based on the author's course notes on the subject of power system dynamics, with emphasis on process simulation and control design methods. They were developed at home during the years the author was employed at the General Electric Co and later at Power Technologies Inc. as vice president and manager of consulting services. The course was given to over two thousand engineers worldwide. It is a valuable reference for engineers in the power industry.

**Democratic Phoenix** - Pippa Norris 2002-09-02

Conventional wisdom suggests that citizens in many countries have become disengaged from the traditional channels of political participation. Commentators highlight warning signs including sagging electoral turnout, rising anti-party sentiment, and the decay of civic organizations. But are these concerns justified? This book compares systematic evidence for electoral turnout, party membership, and civic activism in countries around the world and suggests good reasons to question assumptions of decline. Not only is the obituary for older forms of political activism premature, but new forms of civic engagement may have emerged in modern societies to supplement traditional modes. The process of societal modernization and rising levels of human capital are primarily responsible, although participation is also explained by the structure of the state, the role of agencies, and social inequalities.

**Python Programming for the Absolute Beginner: CD-ROM** - Michael Dawson 2006

**Regression Analysis by Example** - Samprit Chatterjee 2015-02-25

Praise for the Fourth Edition: "This book is . . .

an excellent source of examples for regression analysis. It has been and still is readily readable and understandable." —Journal of the American Statistical Association Regression analysis is a conceptually simple method for investigating relationships among variables. Carrying out a successful application of regression analysis, however, requires a balance of theoretical results, empirical rules, and subjective judgment. Regression Analysis by Example, Fifth Edition has been expanded and thoroughly updated to reflect recent advances in the field. The emphasis continues to be on exploratory data analysis rather than statistical theory. The book offers in-depth treatment of regression diagnostics, transformation, multicollinearity, logistic regression, and robust regression. The book now includes a new chapter on the detection and correction of multicollinearity, while also showcasing the use of the discussed methods on newly added data sets from the fields of engineering, medicine, and business. The Fifth Edition also explores additional topics, including: Surrogate ridge regression Fitting nonlinear models Errors in variables ANOVA for designed experiments Methods of regression analysis are clearly demonstrated, and examples containing the types of irregularities commonly encountered in the real world are provided. Each example isolates one or two techniques and features detailed discussions, the required assumptions, and the evaluated success of each technique. Additionally, methods described throughout the book can be carried out with most of the currently available statistical software packages, such as the software package R. Regression Analysis by Example, Fifth Edition is suitable for anyone with an understanding of elementary statistics.

*Imagology* - Manfred Beller 2007-01-01

How do national stereotypes emerge? To which extent are they determined by historical or ideological circumstances, or else by cultural, literary or discursive conventions? This first inclusive critical compendium on national characterizations and national (cultural or ethnic) stereotypes contains 120 articles by 73 contributors. Its three parts offer [1] a number of in-depth survey articles on ethnic and national images in European literatures and cultures over many centuries; [2] an encyclopedic survey of

the stereotypes and characterizations traditionally ascribed to various ethnicities and nationalities; and [3] a conspectus of relevant concepts in various cultural fields and scholarly disciplines. The volume as a whole, as well as each of the articles, has extensive bibliographies for further critical reading. *Imagology* is intended both for students and for senior scholars, facilitating not only a first acquaintance with the historical development, typology and poetics of national stereotypes, but also a deepening of our understanding and analytical perspective by interdisciplinary and comparative contextualization and extensive cross-referencing.

*Zenobia* - Gellu Naum 1995

A full-length novel by a member of the Romanian literary avant-garde, *Zenobia* is the evocation of the singular quest of a Surrealist knight-errant who strives to be true to the gentle demands of his lady in a landscape of snares, desolation, incipient madness, and material poverty magically interrupted by moments of extreme beauty. Love, in all its intimate, carnal communion, lights the path through the dark forest, the streets of Bucharest, and the desert swamps. The narrator, speaking from the depths of love and despair, invites the reader to share his quest.

**Boost.Asio C++ Network Programming** -

Wisnu Anggoro 2015-09-16

Learn effective C++ network programming with Boost.Asio and become a proficient C++ network programmer About This Book Learn efficient C++ network programming with minimum coding using Boost.Asio Your one-stop destination to everything related to the Boost.Asio library Explore the fundamentals of networking to choose designs with more examples, and learn the basics of Boost.Asio Who This Book Is For This book is for C++ Network programmers with basic knowledge of network programming, but no knowledge of how to use Boost.Asio for network programming. What You Will Learn Prepare the tools to simplify network programming in C++ using Boost.Asio Explore the networking concepts of IP addressing, TCP/IP ports and protocols, and LAN topologies Get acquainted with the usage of the Boost libraries Get to know more about the content of Boost.Asio network programming and

Asynchronous programming Establish communication between client and server by creating client-server application Understand the various functions inside Boost.Asio C++ libraries to delve into network programming Discover how to debug and run the code successfully In Detail Boost.Asio is a C++ library used for network programming operations. Organizations use Boost because of its productivity. Use of these high-quality libraries speed up initial development, result in fewer bugs, reduce reinvention-of-the-wheel, and cut long-term maintenance costs. Using Boost libraries gives an organization a head start in adopting new technologies. This book will teach you C++ Network programming using synchronous and asynchronous operations in Boost.Asio with minimum code, along with the fundamentals of Boost, server-client applications, debugging, and more. You will begin by preparing and setting up the required tools to simplify your network programming in C++ with Boost.Asio. Then you will learn about the basic concepts in networking such as IP addressing, TCP/IP protocols, and LAN with its topologies. This will be followed by an overview of the Boost libraries and their usage. Next you will get to know more about Boost.Asio and its concepts related to network programming. We will then go on to create a client-server application, helping you to understand the networking concepts. Moving on, you will discover how to use all the functions inside the Boost.Asio C++ libraries. Lastly, you will understand how to debug the code if there are errors found and will run the code successfully. Style and approach An example-oriented book to show you the basics of networking and help you create a network application simply using Boost.Asio, with more examples for you to get up and running with Boost.Asio quickly.

*Unix in a Nutshell* Arnold Robbins 2005-10-26 As an open operating system, Unix can be improved on by anyone and everyone: individuals, companies, universities, and more. As a result, the very nature of Unix has been altered over the years by numerous extensions formulated in an assortment of versions. Today, Unix encompasses everything from Sun's Solaris to Apple's Mac OS X and more varieties of Linux than you can easily name. The latest edition of

this bestselling reference brings Unix into the 21st century. It's been reworked to keep current with the broader state of Unix in today's world and highlight the strengths of this operating system in all its various flavors. Detailing all Unix commands and options, the informative guide provides generous descriptions and examples that put those commands in context. Here are some of the new features you'll find in Unix in a Nutshell, Fourth Edition: Solaris 10, the latest version of the SVR4-based operating system, GNU/Linux, and Mac OS X Bash shell (along with the 1988 and 1993 versions of ksh) tsch shell (instead of the original Berkeley csh) Package management programs, used for program installation on popular GNU/Linux systems, Solaris and Mac OS X GNU Emacs Version 21 Introduction to source code management systems Concurrent versions system Subversion version control system GDB debugger As Unix has progressed, certain commands that were once critical have fallen into disuse. To that end, the book has also dropped material that is no longer relevant, keeping it taut and current. If you're a Unix user or programmer, you'll recognize the value of this complete, up-to-date Unix reference. With chapter overviews, specific examples, and detailed command.

**Profiling Machines** - Greg Elmer 2003-12-23 The cultural and media studies perspectives on the technology of electronic consumer profiling. In this book Greg Elmer brings the perspectives of cultural and media studies to the subject of consumer profiling and feedback technology in the digital economy. He examines the multiplicity of processes that monitor consumers and automatically collect, store, and cross-reference personal information. When we buy a book at Amazon.com or a kayak from L.L. Bean, our transactions are recorded, stored, and deployed to forecast our future behavior—thus we may receive solicitations to buy another book by the same author or the latest in kayaking gear. Elmer charts this process, explaining the technologies that make it possible and examining the social and political implications. Elmer begins by establishing a theoretical framework for his discussion, proposing a "diagrammatic approach" that draws on but questions Foucault's theory of surveillance. In

the second part of the book, he presents the historical background of the technology of consumer profiling, including such pre-electronic tools as the census and the warranty card, and describes the software and technology in use today for demographic mapping. In the third part, he looks at two case studies—a marketing event sponsored by Molson that was held in the Canadian Arctic (contrasting the attendees and the indigenous inhabitants) and the use of "cookies" to collect personal information on the World Wide Web, which (along with other similar technologies) automate the process of information collection and cross-referencing. Elmer concludes by considering the politics of profiling, arguing that we must begin to question our everyday electronic routines.

**Learn Python in One Day and Learn It Well** -  
Jamie Chan 2015-01-07

Master Python Programming with a unique Hands-On Project Have you always wanted to learn computer programming but are afraid it'll be too difficult for you? Or perhaps you know other programming languages but are interested in learning the Python language fast? This book is for you. You no longer have to waste your time and money learning Python from lengthy books, expensive online courses or complicated Python tutorials. What this book offers... Python for Beginners Complex concepts are broken down into simple steps to ensure that you can easily master the Python language even if you have never coded before. Carefully Chosen Python Examples Examples are carefully chosen to illustrate all concepts. In addition, the output for all examples are provided immediately so you do not have to wait till you have access to your computer to test the examples. Learn The

Python Programming Language Fast Concepts are presented in a "to-the-point" style to cater to the busy individual. With this book, you can learn Python in just one day and start coding immediately. How is this book different... The best way to learn Python is by doing. This book includes a complete project at the end of the book that requires the application of all the concepts taught previously. Working through the project will not only give you an immense sense of achievement, it'll also help you retain the knowledge and master the language. Are you ready to dip your toes into the exciting world of Python coding? This book is for you. Click the "Add to Cart" button to buy it now. What you'll learn: What is Python? What software you need to code and run Python programs? What are variables? What mathematical operators are there in Python? What are the common data types in Python? What are Lists and Tuples? How to format strings How to accept user inputs and display outputs How to make decisions with If statements How to control the flow of program with loops How to handle errors and exceptions What are functions and modules? How to define your own functions and modules How to work with external files .. and more... Finally, you'll be guided through a hands-on project that requires the application of all the topics covered. Click the "Add to Cart" button now to start learning Python. Learn it fast and learn it well.

Knowledge-based Systems Analysis and Design -  
D. S. W. Tansley 1993

An introductory guide to the use of the KADS method in building Knowledge Based Systems. The book includes: introduction to KADS; explanation of KADS Analysis and Design activities and results with use of examples; and libraries of models and other applications.