

Mi Band 2 Xiaomi

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Mobile Computing, Applications, and Services - Yuyu Yin 2019-09-24

This book constitutes the thoroughly refereed post-conference proceedings of the 10th International Conference on Mobile Computing, Applications, and Services, MobiCASE 2019, held in Hangzhou, China, in June 2019. The 17 full papers were carefully reviewed and selected from 48 submissions. The papers are organized in topical sections on mobile application with data analysis, mobile application with AI, edge computing, energy optimization and application

Cybernetics Approaches in Intelligent Systems - Radek Silhavy 2017-09-04

This book discusses new approaches and methods in the cybernetics, algorithms and software engineering in the scope of the intelligent systems. It brings new approaches and methods to real-world problems and exploratory research that describes novel approaches in the cybernetics, algorithms and software engineering in the scope of the intelligent systems. This book constitutes the refereed proceedings of the Computational Methods in Systems and Software 2017, a conference that provided an international forum for the discussion of the latest high-quality research results in all areas related to computational methods, statistics, cybernetics and software engineering.

Designing for Wearables - Scott Sullivan 2016-12-20

Now may be the perfect time to enter the wearables industry. With the

range of products that have appeared in recent years, you can determine which ideas resonate with users and which don't before leaping into the market. In this practical guide, author Scott Sullivan examines the current wearables ecosystem and then demonstrates the impact that service design in particular will have on these types of devices going forward. You'll learn about the history and influence of activity trackers, smartwatches, wearable cameras, the controversial Google Glass experiment, and other devices that have come out of the recent Wild West period. This book also dives into many other aspects of wearables design, including tools for creating new products and methodologies for measuring their usefulness. You'll explore: Emerging types of wearable technologies How to design services around wearable devices Key concepts that govern service design Prototyping processes and tools such as Arduino and Processing The importance of storytelling for introducing new wearables How wearables will change our relationship with computers

Beyond Databases, Architectures and Structures. Paving the Road to Smart Data Processing and Analysis - Stanisław Kozielski 2019-05-07

This book constitutes the refereed proceedings of the 15th International Conference entitled Beyond Databases, Architectures and Structures, BDAS 2019, held in Ustroń, Poland, in May 2019. It consists of 26 carefully reviewed papers selected from 69 submissions. The papers are

organized in topical sections, namely big data and cloud computing; architectures, structures and algorithms for efficient data processing and analysis; artificial intelligence, data mining and knowledge discovery; image analysis and multimedia mining; bioinformatics and biomedical data analysis; industrial applications; networks and security.

Advances in Computer Science and Ubiquitous Computing - James J. Park 2021-01-04

This book presents the combined proceedings of the 11th International Conference on Computer Science and its Applications (CSA 2019) and the 14th KIPS International Conference on Ubiquitous Information Technologies and Applications (CUTE 2019), both held in Macau, China, December 18–20, 2019. The aim of these two meetings was to promote discussion and interaction among academics, researchers and professionals in the field of ubiquitous computing technologies. These proceedings reflect the state of the art in the development of computational methods, involving theory, algorithms, numerical simulation, error and uncertainty analysis and novel applications of new processing techniques in engineering, science and other disciplines related to ubiquitous computing.

Ewa Agoyin & Dodo: The Recipe for A Happier Student, the underscore. 2019-02-03

Instead of being afraid to check your results next time, let me help you regain your self confidence. You'll drastically improve as a student, and you won't have to kill yourself to get there. I'll show you how to be the best student you can be.

Trends and Innovations in Information Systems and Technologies - Álvaro Rocha 2020-05-18

This book gathers selected papers presented at the 2020 World Conference on Information Systems and Technologies (WorldCIST'20), held in Budva, Montenegro, from April 7 to 10, 2020. WorldCIST provides a global forum for researchers and practitioners to present and discuss recent results and innovations, current trends, professional experiences with and challenges regarding various aspects of modern information systems and technologies. The main topics covered are A)

Information and Knowledge Management; B) Organizational Models and Information Systems; C) Software and Systems Modeling; D) Software Systems, Architectures, Applications and Tools; E) Multimedia Systems and Applications; F) Computer Networks, Mobility and Pervasive Systems; G) Intelligent and Decision Support Systems; H) Big Data Analytics and Applications; I) Human-Computer Interaction; J) Ethics, Computers & Security; K) Health Informatics; L) Information Technologies in Education; M) Information Technologies in Radiocommunications; and N) Technologies for Biomedical Applications.

CHIP. Журнал информационных технологий. No11/2016 - ИД «Бурда» 2017-04-29

Chip (Чип) – первый компьютерный журнал в Европе. Издается в 16 странах Европы и Азии тиражом более 1 миллиона экземпляров. Журнал Chip в России – это высочайшее качество в освещении таких тем, как аудио-, видео- и фототехника, компьютеры, программное обеспечение, Интернет, современные технологии телекоммуникаций и развлечений. Профессиональная тестовая лаборатория для самого широкого спектра цифровой техники.(DVD прилагается только к печатному изданию.)В номере:Долгожданная семеркаРезультаты тестирования смартфонов Apple iPhone 7 и iPhone 7 Plus, умных часов Watch Series 2Цифровая агрессияОткуда произрастает сетевая ненависть и как не стать жертвой троллингаNFC терпит неудачу?Почему NFC до сих пор не получила признания на рынке бесконтактных платежейЛучшие гаджеты этого годаБольшой сводный тест новых моделей смартфонов, планшетов, умных часов и фитнес-трекеровУмный быт с помощью приложенийОбзор мобильных приложений для управления системами умного домаС Apple дороже?Действительно ли онлайн-магазины показывают разные цены пользователям и от чего это зависит?и многое другое

9th International Workshop on Spoken Dialogue System Technology - Luis Fernando D'Haro 2019-09-24

This book presents the outcomes of the 9th International Workshop on Spoken Dialogue Systems (IWSDS), "Towards creating more human-like conversational agent technologies". It compiles and provides a synopsis

of current global research to push forward the state of the art in dialogue technologies, including advances in the context of the classical problems of language understanding, dialogue management and language generation, as well as cognitive topics related to the human nature of conversational phenomena, such as humor, empathy and social context understanding and awareness.

Internet of Things, Infrastructures and Mobile Applications -

Michael E. Auer 2020-09-10

This book gathers papers on interactive and collaborative mobile learning environments, assessment, evaluation and research methods in mobile learning, mobile learning models, theory and pedagogy, open and distance mobile learning, life-long and informal learning using mobile devices, wearables and the Internet of Things, game-based learning, dynamic learning experiences, mobile systems and services for opening up education, mobile healthcare and training, case studies on mobile learning, and 5G network infrastructure. Today, interactive mobile technologies have become the core of many—if not all—fields of society. Not only do the younger generation of students expect a mobile working and learning environment, but also the new ideas, technologies and solutions introduced on a nearly daily basis also boost this trend.

Discussing and assessing key trends in the mobile field were the primary aims of the 13th International Conference on Interactive Mobile Communication Technologies and Learning (IMCL2019), which was held in Thessaloniki, Greece, from 31 October to 01 November 2019. Since being founded in 2006, the conference has been devoted to new approaches in interactive mobile technologies, with a focus on learning. The IMCL conferences have since become a central forum of the exchange of new research results and relevant trends, as well as best practices. The book's intended readership includes policymakers, academics, educators, researchers in pedagogy and learning theory, schoolteachers, further education lecturers, practitioners in the learning industry, etc.

Advances in Signal Processing and Intelligent Recognition Systems - Sabu M. Thampi 2019-01-05

This book constitutes the refereed proceedings of the 4th International Symposium on Advances in Signal Processing and Intelligent Recognition Systems, SIRS 2018, held in Bangalore, India, in September 2018. The 28 revised full papers and 11 revised short papers presented were carefully reviewed and selected from 92 submissions. The papers cover wide research fields including information retrieval, human-computer interaction (HCI), information extraction, speech recognition.

A Good Sleep: The Role of Factors in Psychosocial Health - Chung-Ying Lin 2020-07-08

Wireless Mobile Communication and Healthcare - Juan Ye 2021-02-20

This book constitutes the refereed post-conference proceedings of the 9th International Conference on Mobile Communication and Healthcare, MobiHealth 2020, held in December 2020. Due to Covid-19 pandemic the conference was held virtually. The book contains 13 full papers selected from the main conference and 10 full papers from two workshops on medical artificial intelligence and on digital healthcare technologies. The conference papers are organized in topical sections on wearable technologies; health telemetry; mobile sensing and assessment; machine learning in eHealth applications.

The Runni ng At hl et e Gian Luigi Canata 2022

This book explores running in a broad range of sport disciplines providing a full spectrum coverage on this extremely important and commonly diffused activity. The volume opens with basic information, such as biomechanics, physiology, training principles, nutrition and then presents discipline-specific aspects of running in several individual and team sports. Each chapter is structured organically to offer a uniform and thorough information. For each sport, the authors examine biomechanical, physiological and training specificities as well as injury epidemiology and preventive measures. Filling a gap in literature this book appeals not only to sports physicians, orthopaedic surgeons, trainers, coaches, fellows, and researchers but also to athletes in the various disciplines. Written by experts in the field, this book will be a

useful toolkit for all those readers who are seeking a state of the art update on the running athlete.

CHIP. Журнал информационных технологий. No01/2017 - ИД «Бурда» 2017-04-29

Chip (Чип) – первый компьютерный журнал в Европе. Издаётся в 16 странах Европы и Азии тиражом более 1 миллиона экземпляров. Журнал Chip в России – это высочайшее качество в освещении таких тем, как аудио-, видео- и фототехника, компьютеры, программное обеспечение, Интернет, современные технологии телекоммуникаций и развлечений. Профессиональная тестовая лаборатория для самого широкого спектра цифровой техники. (DVD прилагается только к печатному изданию.) В номере: Эпоха авто на электричестве CHIP рассказывает о впечатлениях от электромобилей и концепт-каров Парижского автосалона Galileo сбился с курса? Почему европейская спутниковая система навигации до сих пор не работает в штатном режиме? Ваш дом – ваша крепость Как взламывают современные устройства для построения умного дома и как защититься от злоумышленников Второй шанс «железа» Как правильно настроить смартфоны, ноутбуки и другую цифровую технику, чтобы выжать из нее максимум возможностей и продлить срок службы Как заменить экран iPhone 6 Пошаговое руководство по замене разбитого экрана смартфона Apple и советы по выбору инструментов Освобождаем место на диске Используем встроенную в Windows 10 утилиту для сжатия системных файлов и высвобождения места на винчестере и многое другое

Emerging Research in Data Engineering Systems and Computer Communications - P. Venkata Krishna 2020-02-10

This book gathers selected papers presented at the 2nd International Conference on Computing, Communications and Data Engineering, held at Sri Padmavati Mahila Visvavidyalayam, Tirupati, India from 1 to 2 Feb 2019. Chiefly discussing major issues and challenges in data engineering systems and computer communications, the topics covered include wireless systems and IoT, machine learning, optimization, control, statistics, and social computing.

Human Aspects of IT for the Aged Population. Technologies, Design and User Experience Qin Gao 2020-07-10

This three volume set of LNCS 12207, 12208 and 12209 constitutes the refereed proceedings of the 6th International Conference on Human Aspects of IT for the Aged Population, ITAP 2020, held as part of the 22nd International Conference, HCI International 2020, which took place in Copenhagen, Denmark, in July 2020. The conference was held virtually due to the COVID-19 pandemic. The total of 1439 papers and 238 posters have been accepted for publication in the HCII 2020 proceedings from a total of 6326 submissions. ITAP 2020 includes a total of 104 regular papers which are organized in topical sections named: Involving Older Adults in HCI Methodology, User Experience and Aging, Aging and Mobile and Wearable Devices, Health and Rehabilitation Technologies, Well-being, Persuasion, Health Education and Cognitive Support, Aging in Place, Cultural and Entertainment Experiences for Older Adults, Aging and Social Media, Technology Acceptance and Societal Impact.

Xiaomi Mi Band: Anleitung, Tipps & Tricks - das inoffizielle Handbuch - Michael Henneke 2015-06-04

Wer glaubt, dass es für 20 Euro kein anständiges Sportarmband geben kann, wird von Xiaomi eines Besseren belehrt. Doch das Mi Band ist weitaus mehr als ein schnöder Fitness-Tracker. Zusätzlich kann es Ihre Schlafphasen überwachen, Sie zum optimalen Zeitpunkt wecken, Ihr Handy entsperren und bei eingehenden Anrufen oder Nachrichten vibrieren. Dieses Handbuch erklärt detailliert die Funktionen und Konfigurationsmöglichkeiten - auch abseits der offiziell ausgelobten Pfade. Ferner bietet es zahllose Tipps und Kniffe, mit denen Sie das Maximum aus Ihrem Gadget herausholen. Sie werden staunen, wie vielseitig das Mi Band tatsächlich ist!

XoveTIC 2019 - Alberto Alvarelos González 2019-09-02

This issue of Proceedings gathers papers presented at XOVETIC2019 (A Coruña, Spain, 5-6 September 2019), a conference with the main goal of bringing together young researchers working in big data, artificial intelligence, Internet of Things, HPC (High-performance computing), cybersecurity, bioinformatics, natural language processing, 5G and

others areas from the field of ICT (Information Communications Technology), and offering a platform to present the results of their research to a national audience in Galicia and north of Portugal. This second edition aims to serve as the basis of this event, which will be consolidated over time and acquire international projection. The conference is co-funded by Xunta de Galicia and European Union. European Regional Development Fund (ERDF).

Handbook of Research on Implementing Digital Reality and Interactive Technologies to Achieve Society 5.0 - Ugliotti, Francesca Maria
2022-06-30

Research on digital reality has been extensive in recent years, covering a wide range of topics and leading to new ways to approach and deal with complex situations. Within the Society 5.0 paradigm, people and machines establish a positive relationship to find solutions for social aspects and problems. This perspective establishes a strong interconnection between physical and virtual space, making the user an active player for better life and society. In these terms, digital systems and virtual and augmented reality technologies enable multi-dimensional scenarios and additional levels of interdisciplinary collaboration to create a highly inclusive communication network and social framework. The Handbook of Research on Implementing Digital Reality and Interactive Technologies to Achieve Society 5.0 provides an overview of methods, processes, and tools adopted to achieve super-smart society needs by exploiting digital reality and interactive technologies. It includes case studies that illustrate applications that place people's quality of life at the center of the digitalization process, accessing and managing different information and data domains. Covering topics such as cultural heritage, interactive learning, and virtual participation, this major reference work is a comprehensive resource for business executives and managers, IT managers, government officials, community leaders, arts and performance organizers, healthcare administrators and professionals, faculty and administrators of both K-12 and higher education, students of higher education, researchers, and academicians.

13th EAI International Conference on Body Area Networks - Chika

Sugimoto 2020-03-03

The papers in this proceeding discuss current and future trends in wearable communications and personal health management through the use of wireless body area networks (WBAN). The authors posit new technologies that can provide trustworthy communications mechanisms from the user to medical health databases. The authors discuss not only on-body devices, but also technologies providing information in-body. Also discussed are dependable communications combined with accurate localization and behavior analysis, which will benefit WBAN technology and make the healthcare processes more effective. The papers were presented at the 13th EAI International Conference on Body Area Networks (BODYNETS 2018), Oulu, Finland, 02-03 October 2018.

Computational Intelligence and Its Applications in Healthcare
Kumar Verma 2020-08-01

Computational Intelligence and Its Applications in Healthcare presents rapidly growing applications of computational intelligence for healthcare systems, including intelligent synthetic characters, man-machine interface, menu generators, user acceptance analysis, pictures archiving, and communication systems. Computational intelligence is the study of the design of intelligent agents, which are systems that act intelligently: they do what they think are appropriate for their circumstances and goals; they're flexible to changing environments and goals; they learn from experience; and they make appropriate choices given perceptual limitations and finite computation. Computational intelligence paradigms offer many advantages in maintaining and enhancing the field of healthcare. Provides coverage of fuzzy logic, neural networks, evolutionary computation, learning theory, probabilistic methods, telemedicine, and robotics applications Includes coverage of artificial intelligence and biological applications, soft computing, image and signal processing, and genetic algorithms Presents the latest developments in computational methods in healthcare Bridges the gap between obsolete literature and current literature

Educational Technology - Ronghuai Huang 2019-02-27

The aim of this book is to prepare students with knowledge and skills to

understand the organizational needs and requirements of educational technology. Students should be able to use and manage both existing and emerging technologies effectively and be able to apply associated pedagogies to suit the environment, but also evaluate and manage technological advances of future and the requisite pedagogical shifts to achieve efficiency and effectiveness. The demand of educational technology has been rising steadily, primarily due to the fact that e-learning is a huge and significantly expanding world-wide industry. Commercial e-learning companies, training departments in large companies and organizations, computer software companies and educational institutions the world over employ large numbers of educational technology specialists. There is a strong demand for technologists who understand educational theories and for instructional designers and teachers who understand technologies. This book is targeted towards those who are looking for career in educational technology, instructional design, or media and information systems, or may want to continue their studies in graduate programs in learning and instructional technology, and those who are interested in becoming teacher in K-12 setting but need background in educational technology. This book will also act as a valuable resource in teacher education programs where primary focus on mainstream education and requires an authentic resource in instructional design and educational technology. Keeping in mind the varied needs of the organizations, employees and potential students, this book adopts a competency approach to learning and assessment. The themes and topics take a multi-disciplinary approach, and are aimed at preparing students for competent and innovative educational technology professionals.

Computational Collective Intelligence - Ngoc Thanh Nguyen 2019-10-04

This two-volume set (LNAI 11683 and LNAI 11684) constitutes the refereed proceedings of the 11th International Conference on Computational Collective Intelligence, ICCCI 2019, held in Hendaye France, in September 2019. The 117 full papers presented were carefully reviewed and selected from 200 submissions. The papers are grouped in topical sections on: computational collective intelligence and natural

language processing; machine learning in real-world data; distributed collective intelligence for smart manufacturing; collective intelligence for science and technology; intelligent management information systems; intelligent sustainable smart cities; new trends and challenges in education: the university 4.0; intelligent processing of multimedia in web systems; and big data streaming, applications and security.

Entrepreneurship in the Asia-Pacific: Case Studies - Jing Wang 2019-09-23

This book is dedicated to the analysis of the entrepreneurship in successful companies by presenting and comparing a series of case studies in the Asia-Pacific where many new companies have been growing successfully in the 21st century. In total, 5 cases in the manufacturing industry, 4 cases in the services industry, and 3 cases related to new business and social innovation are chosen from The mainland of China, Taiwan, Japan, Australia, Malaysia and Vietnam. Each case provides insight into the entrepreneur's aspiration, the processes of personal and business developments, the factors of success, and the inspirations drawn from the analysis. These cases are analyzed and compared from the viewpoints of entrepreneur's motivation, ability of foreseeing changes and opportunities in the future business environment, core resources and innovation, knowledge management and culture for the company, determination and ethos. These are critical factors in value creation for customers and the society, especially in the future business environment. Finally, commonalities and uniquenesses in entrepreneurship relevant to industry sectors and social-economic-cultural contexts are clarified and a typical entrepreneurship model in the Asia-Pacific is proposed.

Proceedings of AC 2018 in Prague Group of Authors 2018-08-07

International Academic Conferences in Prague, August 10 - 13, 2018
Biometric-Based Physical and Cybersecurity Systems - Mohammad S. Obaidat 2018-10-24

This book presents the latest developments in biometrics technologies and reports on new approaches, methods, findings, and technologies developed or being developed by the research community and the

industry. The book focuses on introducing fundamental principles and concepts of key enabling technologies for biometric systems applied for both physical and cyber security. The authors disseminate recent research and developing efforts in this area, investigate related trends and challenges, and present case studies and examples such as fingerprint, face, iris, retina, keystroke dynamics, and voice applications. The authors also investigate the advances and future outcomes in research and development in biometric security systems. The book is applicable to students, instructors, researchers, industry practitioners, and related government agencies staff. Each chapter is accompanied by a set of PowerPoint slides for use by instructors.

Tendencias en Investigación Clínica - Galo Peralta Fernández
2021-11-08

Obra multidisciplinaria, desarrollada por personal experimentado que revisa los principales retos de la investigación desde la perspectiva de diferentes especialidades clínicas, sus peculiaridades, los principales desarrollos que están en marcha, las bases fisiopatológicas que sustentan los esfuerzos actuales en algunas disciplinas médicas, las dianas terapéuticas que se piensan en la actualidad que pueden ser claves, y algunos resultados preliminares de diversos estudios. También presentan los retos en el uso de los datos, la complejidad del equilibrio entre la experimentación y el respeto máximo al paciente, conceptos relacionados con las estructuras de soporte en investigación clínica, etc. todo ello reconociendo la volatilidad del conocimiento médico en desarrollo.

Computational Science - ICCS 2019 - João M. F. Rodrigues
2019-06-07

The five-volume set LNCS 11536, 11537, 11538, 11539 and 11540 constitutes the proceedings of the 19th International Conference on Computational Science, ICCS 2019, held in Faro, Portugal, in June 2019. The total of 65 full papers and 168 workshop papers presented in this book set were carefully reviewed and selected from 573 submissions (228 submissions to the main track and 345 submissions to the workshops). The papers were organized in topical sections named: Part I:

ICCS Main Track Part II: ICCS Main Track; Track of Advances in High-Performance Computational Earth Sciences: Applications and Frameworks; Track of Agent-Based Simulations, Adaptive Algorithms and Solvers; Track of Applications of Matrix Methods in Artificial Intelligence and Machine Learning; Track of Architecture, Languages, Compilation and Hardware Support for Emerging and Heterogeneous Systems Part III: Track of Biomedical and Bioinformatics Challenges for Computer Science; Track of Classifier Learning from Difficult Data; Track of Computational Finance and Business Intelligence; Track of Computational Optimization, Modelling and Simulation; Track of Computational Science in IoT and Smart Systems Part IV: Track of Data-Driven Computational Sciences; Track of Machine Learning and Data Assimilation for Dynamical Systems; Track of Marine Computing in the Interconnected World for the Benefit of the Society; Track of Multiscale Modelling and Simulation; Track of Simulations of Flow and Transport: Modeling, Algorithms and Computation Part V: Track of Smart Systems: Computer Vision, Sensor Networks and Machine Learning; Track of Solving Problems with Uncertainties; Track of Teaching Computational Science; Poster Track ICCS 2019 Chapter "Comparing Domain-decomposition Methods for the Parallelization of Distributed Land Surface Models" is available open access under a Creative Commons Attribution 4.0 International License via link.springer.com.

Intelligent Environments 2019 - A. Muñoz 2019-08-06

Intelligent Environments (IEs) aim to empower users by enriching their experience, raising their awareness and enhancing their management of their surroundings. The term IE is used to describe the physical spaces where ICT and pervasive technologies are used to achieve specific objectives for the user and/or the environment. The growing IE community, from academia to practitioners, is working on the materialization of IEs driven by the latest technological developments and innovative ideas. This book presents the proceedings of the workshops held in conjunction with the 15th International Conference on Intelligent Environments (IE'19), Rabat, Morocco, 24 - 27 June 2019. The conference focused on the development of advanced intelligent

environments, as well as newly emerging and rapidly evolving topics. The workshops included here emphasize multi-disciplinary and transversal aspects of IEs, as well as cutting-edge topics: the 8th International Workshop on the Reliability of Intelligent Environments (WORIE'19); 9th International Workshop on Intelligent Environments Supporting Healthcare and Well-being (WISHWell'19); 5th Symposium on Future Intelligent Educational Environments and Learning (SOFIEE'19); 3rd International Workshop on Intelligent Systems for Agriculture Production and Environment Protection (ISAPEP'19); 3rd International Workshop on Legal Issues in Intelligent Environments (LIIE'19); 1st International Workshop on Intelligent Environments and Buildings (IEB'19); 3rd International Workshop on Citizen-Centric Smart Cities Services (CCSCS'19); and the 4th International Workshop on Smart Sensing Systems (IWSSS'19). The book will be of interest to all those whose work involves the design or application of Intelligent Environments.

Вся правда про Видеохостинг, или Секрет успеха - Андрей Ваняшин 2021-03-12

Книга будет полезна начинающим блогерам. Здесь вы узнаете про актуальные ниши для создания канала, самые распространенные ошибки ютуберов, работающие способы продвижения и многое другое.

Next Generation of Internet of Things - Raghvendra Kumar 2021-06-14

This book includes selected papers from the International Conference on Next Generation of Internet of Things (ICNGIoT 2021), organized by the Department of Computer Science and Engineering, School of Engineering, GIET University, Gunupur, Odisha, India, during 5-6 February 2021. The book covers topics such as IoT network design and architecture, IoT network virtualization, IoT sensors, privacy and security for IoT, SMART environment, social networks, data science and data analytics, cognitive intelligence and augmented intelligence, and case studies and applications.

Smart Objects and Technologies for Social Good - Barbara Guidi

2018-03-02

This book constitutes the refereed proceedings of the Third EAI International Conference on Smart Objects and Technologies for Social Good, GOODTECHS 2017, held in Pisa, Italy, November 29-30, 2017. The 38 revised full papers presented were carefully reviewed and selected from 70 submissions. The papers reflect the design, implementation, deployment, operation and evaluation of smart objects and technologies for social good. A social good can be understood as a service that benefits a large number of people in a most possible way. Some classic examples are healthcare, safety, environment, democracy, and human rights, or even art, entertainment, and communication.

Proceedings of the International Conference on Ubiquitous Computing & Ambient Intelligence (UCAmI 2022) José Bravo 2022-11-20

This book reports a set of novel research initiatives on ambient intelligence and ubiquitous computing that help researchers and practitioners identify recent advances, as well as the frontiers in these study domains. During the last two decades, both study areas have gained great interest in industry and academia due to the benefits of using smart solutions in various application domains, such as health care, ambient-assisted living, personal security and privacy, citizen participation, provision of urban services, and precision agriculture and farming. The articles included in this book report solutions and provide empirical results on their suitability to address problems and opportunities in these application domains. The articles also include discussions on how the proposals and their evaluation results inform the design of the next generation of ubiquitous and smart systems.

Researchers, practitioners, and graduate students take advantage of this knowledge to address innovation and engineering aspects of smart and ubiquitous solutions for the next decade.

Artificial Intelligence Education in the Context of Work Dijksterhuis 2022-10-28

This edited volume remedies existing deficiencies in the literature on artificial intelligence and education in the context of work. The topics addressed by this book are: • Supporting formal and informal learning

through AI • Human-machine collaboration for learning at the workplace, including the potential of human-AI interaction in professional and vocational education contexts, design, use, and evaluation of human-AI hybrid systems for learning • Intelligent and Interactive Technologies for Learning, including natural language processing and speech technologies; data mining and machine learning; knowledge representation and reasoning; semantic web technologies, chat bot-mediated learning, and conversational learning, • AI-enabled applications for skills management and personalized learning, such as AI-enabled coaching, personalized skill management, and intelligent tutoring systems. • Case studies for the implementation and use of AI-enabled learning and performance solutions, such as personal learning experience platforms, and automated performance feedback.

Computational Science - ICCS 2020 Valeria V. Krzhizhanovskaya
2020-06-18

The seven-volume set LNCS 12137, 12138, 12139, 12140, 12141, 12142, and 12143 constitutes the proceedings of the 20th International Conference on Computational Science, ICCS 2020, held in Amsterdam, The Netherlands, in June 2020.* The total of 101 papers and 248 workshop papers presented in this book set were carefully reviewed and selected from 719 submissions (230 submissions to the main track and 489 submissions to the workshops). The papers were organized in topical sections named: Part I: ICCS Main Track Part II: ICCS Main Track Part III: Track of Advances in High-Performance Computational Earth Sciences: Applications and Frameworks; Track of Agent-Based Simulations, Adaptive Algorithms and Solvers; Track of Applications of Computational Methods in Artificial Intelligence and Machine Learning; Track of Biomedical and Bioinformatics Challenges for Computer Science Part IV: Track of Classifier Learning from Difficult Data; Track of Complex Social Systems through the Lens of Computational Science; Track of Computational Health; Track of Computational Methods for Emerging Problems in (Dis-)Information Analysis Part V: Track of Computational Optimization, Modelling and Simulation; Track of Computational Science in IoT and Smart Systems; Track of Computer

Graphics, Image Processing and Artificial Intelligence Part VI: Track of Data Driven Computational Sciences; Track of Machine Learning and Data Assimilation for Dynamical Systems; Track of Meshfree Methods in Computational Sciences; Track of Multiscale Modelling and Simulation; Track of Quantum Computing Workshop Part VII: Track of Simulations of Flow and Transport: Modeling, Algorithms and Computation; Track of Smart Systems: Bringing Together Computer Vision, Sensor Networks and Machine Learning; Track of Software Engineering for Computational Science; Track of Solving Problems with Uncertainties; Track of Teaching Computational Science; Track of UNcErtainty QUantificatiOn for ComputatiOnAl modeLs *The conference was canceled due to the COVID-19 pandemic.

Smart Objects and Technologies for Social Good - Ivan Miguel Pires 2021

This book constitutes the refereed post-conference proceedings of the 7th EAI International Conference on Smart Objects and Technologies for social Good, GOODTECHS 2021, held in September 2021. Due to COVID-19 pandemic the conference was held virtually. The 24 full papers presented were selected from 53 submissions and issue design, implementation, deployment, operation, and evaluation of smart objects and technologies for social good. Social goods are products and services provided through private enterprises, government, or non-profit institutions and are related to healthcare, safety, sports, environment, democracy, computer science, and human rights. The papers are arranged in tracks on machine learning; IoT; social considerations of technology; technology and ageing; healthcare.

Advances in Mobile Health Technology - Sinjini Mitra 2022-11-30

The COVID-19 pandemic upended the lives of many and taught us the critical importance of taking care of one's health and wellness. Technological advances, coupled with advances in healthcare, has enabled the widespread growth of a new area called mobile health or mHealth that has completely revolutionized how people envision healthcare today. Just as smartphones and tablet computers are rapidly becoming the dominant consumer computer platforms, mHealth technology is emerging as an integral part of consumer health and

wellness management regimes. The aim of this book is to inform readers about this relatively modern technology, from its history and evolution to the current state-of-the-art research developments and the underlying challenges related to privacy and security issues. The book's intended audience includes individuals interested in learning about mHealth and its contemporary applications, from students to researchers and practitioners working in this field. Both undergraduate and graduate students enrolled in college-level healthcare courses will find this book to be an especially useful companion and will be able to discover and explore novel research directions that will further enrich the field.

"Outdoor training", una nueva fórmula para incentivar al trabajador

Jose Manuel Ferro Veiga 2020-01-27

El Outdoor Training persigue potenciar las habilidades laborales y personales de los trabajadores mediante una metodología vivencial basada en el aprendizaje a través de la experiencia directa.

Micro - Tracy Gardner 2018-01-31

"micro: bit in Wonderland" is a coding and craft project book for the BBC micro: bit (microbit). The book guides beginners aged 9 and over through 12 projects inspired by "Alice's Adventures in Wonderland." The projects develop modern skills in creative and computational thinking, computer programming, making and electronic